

# Biotinylated Anti-Rabbit IgG Fab goat monoclonal antibody [RMG01]

Catalog No: tcra318b



## Available Sizes

**Size:** 50ug



## Specifications

**Application:**

WB (nonreduced), IP, ICC, IHC, FC, ELISA

**Species Reactivity:**

Rabbit

**Host Species:**

Goat

**Immunogen / Amino acids:**

Rabbit IgG

**Conjugation:**

Biotin

**Clonality:**

Monoclonal

**Clones:**

RMG01

**Isotype:**

Goat IgG

**Form:**

Liquid

**Storage Buffer:**

50% Glycerol/PBS with 1% BSA and 0.09% sodium azide

### Concentration:

1 mg/mL

### Recommended Dilution:

ELISA: 0.01 ug/mL – 0.5 ug/mL; Immunocytochemistry (ICC): 0.5 ug/mL-2 ug/mL; Immunohistochemistry (IHC): 0.5 ug/mL-2 ug/mL; Western Blot (WB) (nonreduced): 0.1 ug/mL-0.5 ug/mL.

### Storage Instruction:

store at -20°C ; avoid repeated thawing/freezing

### SwissProt:

N/A

### Purification:

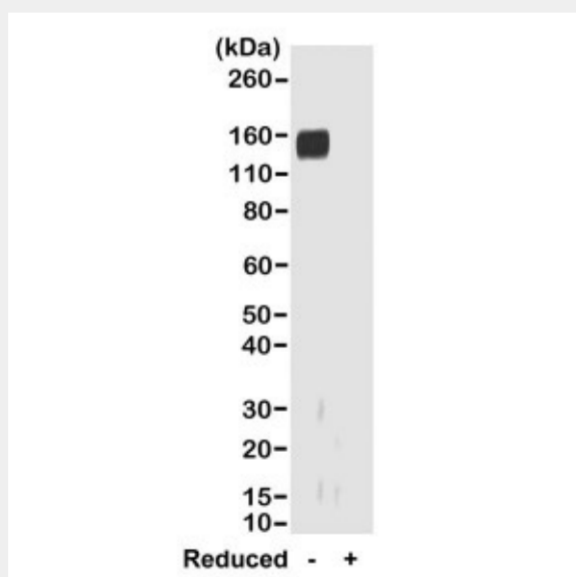
Protein G affinity purified from an animal origin-free culture supernatant

## Notes

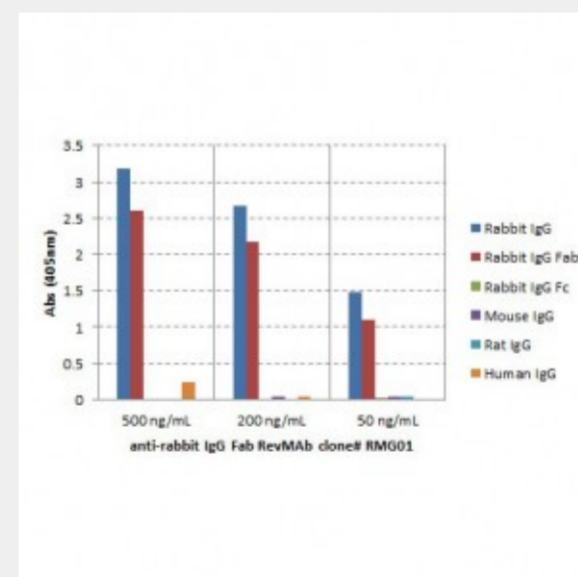
Sold under RevMab BioSciences Labelled.

## Product Description

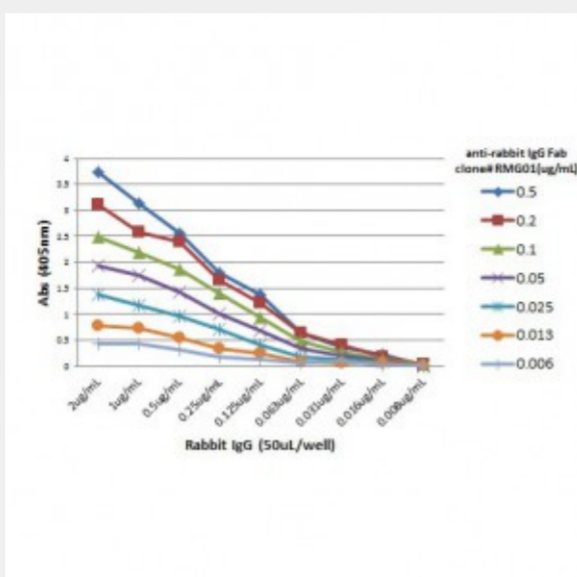
Biotinylated Goat monoclonal to Rabbit IgG Fab; This antibody reacts to the Fab region of Rabbit IgG. No cross reactivity with human IgG, rat IgG, or mouse IgG



Western blot of nonreduced(-) and reduced(+) rabbit IgG (20ng/lane), using 0.2ug/mL of RevMab clone RMG01. This antibody reacts to nonreduced rabbit IgG (~150 kDa).



ELISA of IgGs from different species, shows RMG01 reacts to the Fab region of rabbit IgG; no cross reactivity with human IgG, rat IgG, or mouse IgG. The plate was coated with 50 ng/well of different IgG. 500 ng/mL, 200 ng/mL, or 50 ng/mL of RMG01 was used as the primary antibody. An alkaline phosphatase conjugated anti-goat IgG as the secondary antibody.



A titer ELISA of rabbit IgG. The plate was coated with different amounts of rabbit IgG. A serial dilution of RMG01 was used as the primary antibody. An alkaline phosphatase conjugated anti-goat IgG as the secondary antibody.

All products are for RESEARCH USE ONLY. Not for diagnostic & therapeutic purposes!